Take Aim! at Vocabulary — Semi-Independent Format

Indigo Level Sample

Thank you for taking the time to learn about Take Aim! at Vocabulary. This sample includes an overview of the teaching methods, learning strategies, a unit steps list, and materials needed to walk through one lesson.

Table of Contents



Teaching Methods	2
Learning Strategies	2
Unit Steps List	3
Pirates! Unit Pretest	4
The Pirates of Treasure Island	5
A. Read the Target Words	5
B. Read the Story	5
C. Read to Understand Target Words	6
D. Use Context Clues	6
E. Read to Understand More Target Words	7
F. Read to Master	7
G. Answer the Comprehension Questions	8
H. Sketch Target Words	8
I. Clarify Target Words	9
J. Study Word Parts	10
Student Activities Page: The Pirates of Treasure Island	1 1
Analyze Target Words	I 2
Pirates! Unit Posttest	I 3
Additional Materials	I 4
Glossary Page	15
Completed Student Activities Page: The Pirates of Treasure Island	16

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Take Aim Semi-Independent Format Indigo Level Sample

The lesson included in this sample is "The Pirates of *Treasure Island*," from the Pirates! Unit in the Indigo level. Each Take Aim level teaches 288 carefully chosen target words. A Take Aim level includes 12 units, and each unit has four lessons. The Indigo level is designed for students who read at a fifth grade level or higher. For more information about Take Aim, visit the Read Naturally website at www.readnaturally.com.

Teaching Methods

Take Aim promotes vocabulary development through activities that are grounded in research-based principles. Students gain familiarity and confidence with the target words through a combination of the following teaching methods:

Explicit instruction of target words. Take Aim explicitly teaches each target word in a variety of formats, including a definition embedded in text, a definition that includes the word's part of speech and a clarifying sentence, and questions and activities that deepen understanding.

Instruction of the target words in context. In Take Aim, students read high-interest, nonfiction stories multiple times along with a narrator, who provides proper pronunciations. As students read, they encounter their definitions in the context of the story.

Student-friendly definitions. All target words in Take Aim include definitions and sample sentences written in clear, simple language that is easy for students to understand.

Multiple exposures to target words. In Take Aim, students encounter each target word several times. They encounter the word when they read the story, the definition, and the clarifying sentence. They answer questions that use the target words and complete activities related to each word. Also, at least half of the target words are reused in two or more stories in each unit.

Multiple contexts for target words. Through the stories and activities in Take Aim, students see instances of each target word in multiple contexts. These multiple contexts support the rich instruction that builds familiarity and confidence and benefits comprehension.

Semantic mapping. Each unit in Take Aim includes word mapping activities that require students to connect the target words to other words, parts of speech, synonyms, antonyms, or personal experience.

Learning Strategies

To help students develop skills in independently determining word meanings, Take Aim also incorporates these three research-based learning strategies:

Using context clues. Audio-supported mini-lessons teach students how to use context clues to figure out the meaning of a word.

Analyzing word parts. Audio-supported lessons and activities guide students through using word parts to infer the meanings of new words.

Using a dictionary or glossary. An illustrated, audio-supported glossary written in student-friendly language includes the target words plus additional challenging words that appear in the unit's stories. Students learn to reference this glossary each time they encounter an unknown word.

Unit Steps List

Students follow the steps listed below to work through each Take Aim unit. Use the step descriptions below to walk through the lesson, "The Pirates of *Treasure Island*," or simply review the curriculum materials.

I. Unit Pretest

Take the unit pretest. This pretest provides a baseline for students to measure their progress.

2. Lessons I-4

- **A. Read the target words**. Students are introduced to the six target words in the lesson. Students complete sections A–F, H, and J with audio support; audio is not included in this sample.
- **B.** Read the story. Students read along with the audio to learn the story and unfamiliar words.
- **C.** Read to understand target words. During the second read-along, three of the lesson's six target words are defined immediately after they appear in the story.
- **D.** Use context clues. This mini-lesson points out the context clues around a target word and helps students use these clues to infer the word's meaning.
- **E.** Read to understand more target words. The remaining target words are defined in context.
- **F.** Read to master. Students practice without audio support until they can read the story well.
- **G.** Answer the comprehension questions. Students write answers for sections G–K on the Student Activities Page; see a completed version of the page in the Additional Materials section.
- **H. Sketch target words**. Students sketch a picture that shows what the word means to them.
- **I.** Clarify target words. Students answer vocabulary questions about the words.
- **J. Study word parts**. Students answer questions about word parts. Students can also complete an optional Enrichment activity to help connect the words and definitions to their own experience.
- **K.** Check the Hink Pink. Students write their answers from the multiple-choice questions in the appropriate spaces to reveal a rhyming word puzzle on the Student Activities Page.

3. Unit Activities

Complete the Analyze Target Words activities. The semantic mapping activities in this section teach students to associate new words with familiar words and develop knowledge of parts of speech.

4. Study Target Words

Study all the target words using the glossary, section H for each lesson, or any other activities the teacher assigns. See a sample glossary page in the Additional Materials section of this sample.

5. Unit Posttest

Take the unit posttest. This posttest lets students confirm their progress from the unit pretest.



Indigo Level, Unit 5

Pirates!

Unit Pretest

Name		

Exercise A

1.	If you try hard to do something, you to do that thing.	a.	ruthless
2.	If you disagree with or argue against something, you that thing.	b.	generation
3.	A person who is cruel, mean, or shows no kindness is	c.	folklore
4.	The stories, beliefs, and traditions of a people is their	d.	endeavor
5.	A ship or large boat is a(n)	e.	depict
6.	When you have the skill or ability to do a certain task, you are	f.	dispute
7.	A period of about 20 or 30 years is a(n)	g.	competent
8.	If you show something with pictures, words, or symbols, you	h.	vessel
	that thing.		
Exe	rcise B		
9.	When you are well-known for something bad, you are	i.	artifact
10.	If you use force to steal something, you that thing.	j.	defy
	When you choose not to follow a rule, you that rule.	k.	meticulous
12.	A tool or other object people made long ago is a(n)	1.	notorious
	An accepted practice or custom is a(n)	m.	internalize
	A set of actions done over time to meet a goals is a(n)	n.	plunder
15.	If something is very careful and detailed, it is	0.	campaign
16.	If you accept an idea or make it part of your understanding or set of	p.	convention
	beliefs, you that idea.		
Exe	rcise C		
17.	If you state something with force and confidence, you that thing.	q.	integral
18.	An idea, attitude or understanding that a person has is $a(n)$	r.	scrutiny
19.	A close and careful look at something is	S.	assert
20.	Something important and necessary to another thing is to that thing.	t.	consistent
21.	A person or animal's is whether it is male or female.	u.	perception
22.	Things that are interesting or able to hold your attention are	v.	classic
23.	If two things match or agree with one another, they are	w.	captivating
24.	A book, work of art, or other creation that people enjoy or value for a	х.	gender
	long time is a(n)		

Pretest number correct: _____

The Pirates of Treasure Island

A. Read the Target Words¹

captivating classic depict internalized perceptions ruthless

B. Read the Story²

The Pirates of Treasure Island

Many people associate ⁵⁴ pirates ⁸² with buried treasure ⁹⁴ and maps marked with Xs. Yet it's not likely that most pirates hid large amounts of gold. Real pirates didn't **depict** ⁹ hiding places with Xs on maps either. How did these ideas become part of our folklore ²³? The answer is Robert Louis Stevenson's **captivating** ⁷ novel ⁷⁸ *Treasure Island*.

Appropriately ⁵², *Treasure Island* began with a map of an island ⁷³. Stevenson painted the map with his stepson. They made an X to show where to find buried treasure. Soon, a **tale** ⁹² of treasure and **ruthless** ¹² pirates formed in Stevenson's mind. The map was an integral ⁴⁹ part of the story.

Stevenson began writing his book. He used some facts about pirates. Other ideas came from his imagination ⁷¹, books he read, and people he knew. One of the novel's characters ⁵⁸ is a one-legged pirate, the notorious ²⁴ Long John Silver. Stevenson based this character partly on a one-legged friend. To make Long John more interesting, Stevenson put a pet parrot ⁸⁰ on his shoulder.

Treasure Island became a classic⁸. Generations³⁴ of readers internalized¹⁰ Stevenson's image⁷⁰ of pirates. This image made its way into other works⁹⁷ too. Some people think it shaped ⁸⁸ perceptions ¹¹ of pirates more than pirate history did.

(201 words)



C. Read to Understand Target Words³

The Pirates of Treasure Island

Many people associate pirates with buried treasure and maps marked with Xs. Yet it's not likely that most pirates hid large amounts of gold. Real pirates didn't **depict** hiding places with Xs on maps either.

Depict means to show something using pictures, words, or symbols.

How did these ideas become part of our folklore? The answer is Robert Louis Stevenson's captivating novel *Treasure Island*.

Appropriately, *Treasure Island* began with a map of an island. Stevenson painted the map with his stepson. They made an X to show where to find buried treasure. Soon, a tale of treasure and **ruthless** pirates formed in Stevenson's mind.

Ruthless means cruel, mean, or showing no kindness.

The map was an integral part of the story.

Stevenson began writing his book. He used some facts about pirates. Other ideas came from his imagination, books he read, and people he knew. One of the novel's characters is a one-legged pirate, the notorious Long John Silver. Stevenson based this character partly on a one-legged friend. To make Long John more interesting, Stevenson put a pet parrot on his shoulder.

Treasure Island became a classic.
Generations of readers internalized
Stevenson's image of pirates.

Internalized means accepted ideas or made them part of your understanding or set of beliefs.

This image made its way into other works too. Some people think it shaped perceptions of pirates more than pirate history did.

D. Use Context Clues⁴

Treasure Island became a classic. Generations of readers internalized Stevenson's image of pirates.

E. Read to Understand More Target Words⁵

The Pirates of *Treasure Island*

Many people associate pirates with buried treasure and maps marked with Xs. Yet it's not likely that most pirates hid large amounts of gold. Real pirates didn't depict hiding places with Xs on maps either. How did these ideas become part of our folklore? The answer is Robert Louis Stevenson's **captivating** novel *Treasure Island*.

Captivating means very interesting or able to hold someone's attention.

Appropriately, *Treasure Island* began with a map of an island. Stevenson painted the map with his stepson. They made an X to show where to find buried treasure. Soon, a tale of treasure and ruthless pirates formed in Stevenson's mind. The map was an integral part of the story.

Stevenson began writing his book. He used some facts about pirates. Other ideas came

from his imagination, books he read, and people he knew. One of the novel's characters is a one-legged pirate, the notorious Long John Silver. Stevenson based this character partly on a one-legged friend. To make Long John more interesting, Stevenson put a pet parrot on his shoulder.

Treasure Island became a classic.

A **classic** is a book, work of art, or other creation that people enjoy or see as valuable for a very long time.

Generations of readers internalized Stevenson's image of pirates. This image made its way into other works too. Some people think it shaped **perceptions** of pirates more than pirate history did.

Perceptions are the ideas, attitudes, or understandings people have.

F. Read to Master⁶

Turn to Section B.



G. Answer the Comprehension Questions

- 1. What is the main idea of this story?
 - a. A treasure map was an integral part of Stevenson's novel *Treasure Island*.
 - b. One of the novel's characters is a onelegged pirate named Long John Silver.
 - c. Stevenson used facts and imagination when he wrote *Treasure Island*.
- 2. On which person did Stevenson base the character Long John Silver?
 - d. his stepson
 - e. his friend
 - f. himself

- 3. What does **tale** mean in this story?
 - k. part of an animal
 - 1. to follow someone
 - m. a story or narrative
- 4. When did Robert Louis Stevenson get the idea for a book about ruthless pirates and buried treasure?
 - n. when he met his one-legged friend
 - o. when he painted a map with his stepson
 - p. when he put a parrot on his shoulder

H. Sketch Target Words 7-12

5. captivating (adjective)

Captivating means very interesting or able to hold someone's attention. *The man's story was so captivating that I kept listening even though I knew I would miss the bus.*

6. classic⁸ (noun)

A classic is a book, work of art, or other creation that people enjoy or see as valuable for a very long time. The Wizard of Oz is a classic movie; people of all ages have enjoyed watching it for many years.

7. **depict**⁹ (verb)

Depict means to show something using pictures, words, or symbols. *The artist's paintings depict life in a big city.*

8. **internalize** (verb)

Internalize means to accept ideas or make them part of your understanding or set of beliefs. *Children often internalize their* parents' values; they care about the same things their parents care about.

9. **perception** 11 (noun)

A perception is an idea, attitude, or understanding a person has. *I used to think deserts are always hot, but my perception changed when I learned that some deserts get very cold.*

10. **ruthless** 12 (adjective)

Ruthless means cruel, mean, or showing no kindness. *The ruthless criminals broke into the store and smashed the things they did not steal.*

I. Clarify Target Words

11. The movie was **captivating**, so I

_____.

- q. went to bed before it was over
- r. stayed up late to see the whole thing
- s. decided to watch something else
- 12. The **ruthless** man _____ on the crowded bus.
 - t. felt lucky to find an empty seat
 - u. pushed an old lady out of her seat
 - v. let me take his seat
- 13. In which situation did I **depict** a brave hero?
 - a. when I described a brave hero
 - b. when I did a brave, heroic thing
 - c. when I met a brave hero

14. I **internalized** Dad's beliefs about politics,

so I

- k. stopped agreeing with Dad's beliefs
- 1. have the same beliefs as Dad
- m. asked Dad to stop talking about politics
- 15. The teacher's **perception** of the student is
 - s. what the teacher thinks about the student's abilities
 - t. all the things that are true about the student
 - u. the things the teacher tells the student to do
- 16. The song was a **classic**, so ______.
 - 1. no one had heard it
 - m. it was based on facts
 - n. many people knew and liked it



J. Study Word Parts 13

A suffix is a letter or group of letters that is added to the end of a word. A suffix sometimes adds meaning and may change the part of speech.

Suffix	Meaning of Suffix	Word + Suffix	New Word	Meaning of New Word
-ize	to make something	internal + ize	internalize	to make internal
		criminal + ize	criminalize	to make criminal
-126	a certain way	vocal + ize	vocalize	to make vocal
		legal + ize	legalize	to make legal

17.	The city wants to criminalize smoking in public so that r. smoking will not be a crime anymore s. criminals will start smoking in public t. smoking in public will be a crime	19. If people humanize their enemies, the enemies seemd. more humane. less humanf. not human
18.	To vocalize his belief, Jake h. said his belief out loud i. didn't say what his belief was j. wrote his belief down	 20. To personalize my letter, I c. kept all personal information out d. wrote about another person e. wrote about personal things

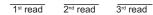
Enrichment: Apply the Target Words

- a. Name a story that you think is **captivating**. Explain your answer.
- b. How would you depict your neighborhood?
- c. What are your classmates' perceptions of you?
- d. When could it be good to **internalize** someone else's beliefs? When could it be bad?

Student Activities Page: The Pirates of Treasure Island

A.–E. Read With the CD (pages 3–5 in the textbook)

F. Read to Master





Read Target Words:	
Read Story Fluently:	
Defined Target Words:	
Completed Activities:	

G. Answer the Comprehension Questions

- 1. ____ 2. ___ 3. ___ 4. ___

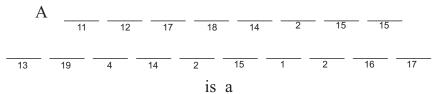
H. Sketch Target Words

5	6	7
8	9	10

I. Clarify Target Words

- 11. 14.
- 12. ____ 15. ____
- 13. 16.

K. Check the Hink Pink



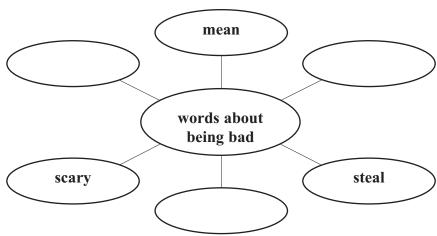
J. Study Word Parts

- 17. 19.
- 18. ____ 20. ___

Analyze Target Words

1. Read the words in the center of the diagram. Next, read the words in the ovals around the center. Then, read the list of target words above the diagram. Select the words that belong in the diagram, and write them in the empty ovals.

captivating on notorious on meticulous on plunder on integral on ruthless



2. Nouns are words that name people, places, or things. Verbs are action words that show what a person or thing is doing. Read the words below. Write the nouns in the Nouns box and the verbs in the Verbs box.

artifact **1** assert **1** campaign **1** defy endeavor **1** internalize **1** perception **1** scrutiny

Nouns



Show What You've Learned

Unit Posttest



Exercise A

1.	If you try hard to do something, you to do that thing.	a.	vessel
2.	If you disagree with or argue against something, you that thing.	b.	generation
3.	A person who is cruel, mean, or shows no kindness is	c.	depict
4.	The stories, beliefs, and traditions of a people is their	d.	competent
5.	A ship or large boat is a(n)	e.	folklore
6.	When you have the skill or ability to do a certain task, you are	f.	dispute
7.	A period of about 20 or 30 years is a(n)	g.	endeavor
8.	If you show something with pictures, words, or symbols, you	h.	ruthless
	that thing		
Exe	rcise B		
9.	When you are well-known for something bad, you are	i.	defy
10.	If you use force to steal something, you that thing.	j.	artifact
	When you choose not to follow a rule, you that rule.	k.	meticulous
12.	A tool or other object people made long ago is a(n)	1.	campaign
13.	An accepted practice or custom is a(n)	m.	internalize
14.	A set of actions done over time to meet a goals is a(n)	n.	convention
15.	If something is very careful and detailed, it is	0.	notorious
16.	If you accept an idea, or make it part of your understanding or set of	p.	plunder
	beliefs, you that idea.		
Exe	rcise C		
17.	If you state something with force and confidence, you that thing.	q.	classic
18.	An idea, attitude or understanding that a person has is a(n)	r.	scrutiny
19.	A close and careful look at something is	s.	gender
20.	Something important and necessary to another thing is to that thing.	t.	consistent
21.	A person or animal's is whether it is male or female.	u.	perception
22.	Things that are interesting or able to hold your attention are	v.	integral
23.	If two things match or agree with one another, they are	W.	captivating
24.	A book, work of art, or other creation that people enjoy or value for a	х.	assert
	long time is $a(n)$		
	Postte	st numbe	er correct:

Additional Materials

To gain a better understanding of how students use Take Aim's glossary and complete the Student Activities Page, review the following materials.

Glossary Page. Included is a sample page from Take Aim's glossary. Notice that each term includes a student-friendly definition, and most glossary terms also include a clarifying sentence. Illustrations are also provided for many of the words. The glossary has audio support, which helps students build confidence with pronunciation and proper use of the words.

Completed Student Activities Page. When a student completes the Student Activities Page, the result will look similar to this page. Notice that all of the answers and sketches are completed. Also, the Hink Pink reveals a rhyming word puzzle, which students use to confirm that they have correctly answered the multiple-choice questions.

Glossary Page

account 50 (noun)

An account is a story about a certain event or situation. *I wanted to know if Wendy had fun at the zoo, so I listened to her account of the trip.*

allow 51 (verb)

Allow means to let something happen. *Mom will allow me to have two cookies after dinner.*

appropriately ⁵² (adverb)

Appropriately means in a way that is just right for what is happening. *It has been snowing all day;* appropriately, the kids are wearing warm coats, hats, and boots.

armed 53 (adjective)

Armed means having a weapon or weapons. *The* armed guard carried a gun.

artifact 32 (noun)

An artifact is a tool or other object that people made long ago. *The arrowhead is an artifact from an ancient tribe that used to live in this area.*

assert²⁰ (verb)

Assert means to state with confidence and force. Tim and Matt assert that their brother is a fast runner; they say he can outrun anyone in the school.

associate 54 (verb)

Associate means to connect one thing with another. *Many students associate the summer with vacation from school.*

blockade 55 (verb)

Blockade means to use force to block off a place from traffic and trade. *If our enemies blockade the port, we will not be able to get the goods we need.*

campaign 44 (noun)

A campaign is a set of actions over a period of time, done to achieve a specific goal. *Our class started a campaign to raise money for new books; over several weeks, students will bring in change, sell candy bars, and wash cars to raise money.*

cannon 56 (noun)

A cannon is a large gun that is usually on wheels. During the war, soldiers used a cannon to knock down a building.



captivating⁷ (adjective)

Captivating means very interesting or able to hold someone's attention. *The man's story was so captivating that I kept listening even though I knew I would miss the bus.*

capture 57 (verb)

Capture means to take or get control of something. *To win a chess game, you must capture the other player's king.*

character⁵⁸ (noun)

A character is a person or animal in a story. Charlotte the spider is my favorite character in the book Charlotte's Web.

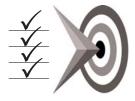
Student Activities Page: The Pirates of Treasure Island

A.-E. Read With the CD (pages 3-5 in the textbook)

F. Read to Master



Read Target Words: Read Story Fluently: Defined Target Words:



G. Answer the Comprehension Questions

H. Sketch Target Words

5. <u>captivating</u>	6. <u>classic</u>	7. <u>depict</u>
	Everyone loves this In I	(See A)
8. <u>internalize</u>	9. perception	10. ruthless
S-	Venilla tastes t	

I. Clarify Target Words

K. Check the Hink Pink

J. Study Word Parts

$$\frac{\mathsf{m}}{\mathsf{s}}$$
 $\frac{\mathsf{e}}{\mathsf{e}}$ $\frac{\mathsf{q}}{\mathsf{n}}$ $\frac{\mathsf{n}}{\mathsf{n}}$

$$\frac{1}{17}$$
 $\frac{e}{2}$ $\frac{e}{20}$ $\frac{n}{16}$